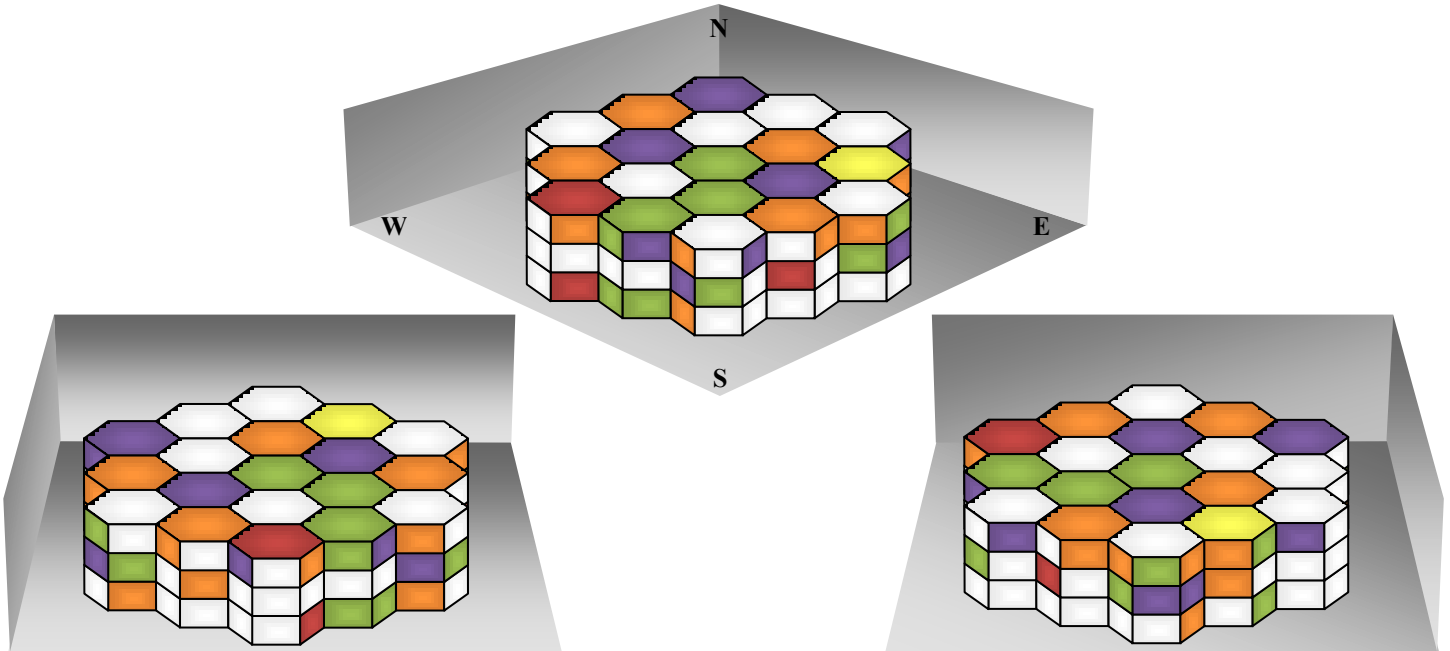


Welcome to
The Diner near the Edge of the Galaxy

Serving
the best
since the
beginning

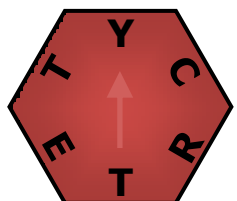
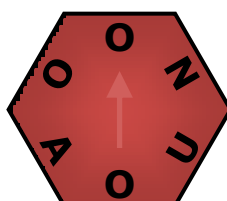
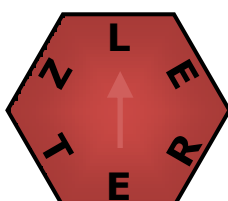
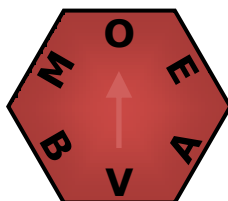
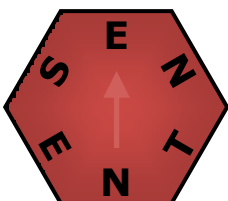
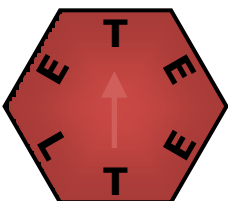
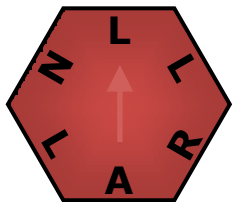
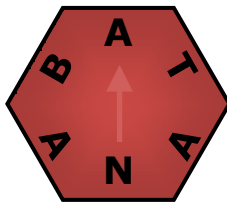
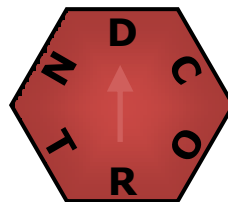
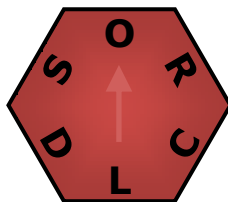
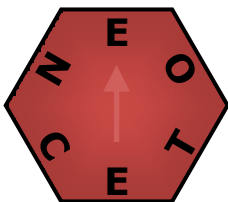
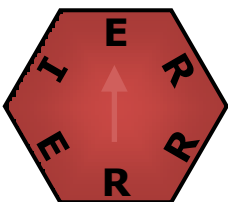
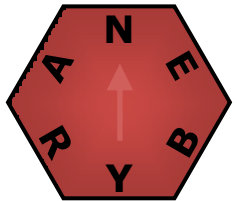
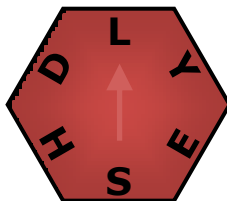
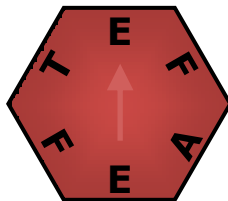
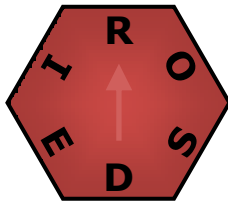
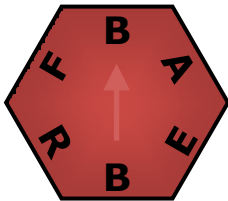
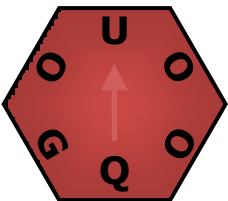
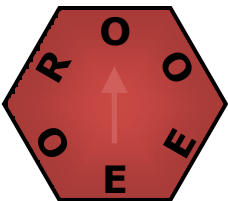
The Honeycomb..... FREE

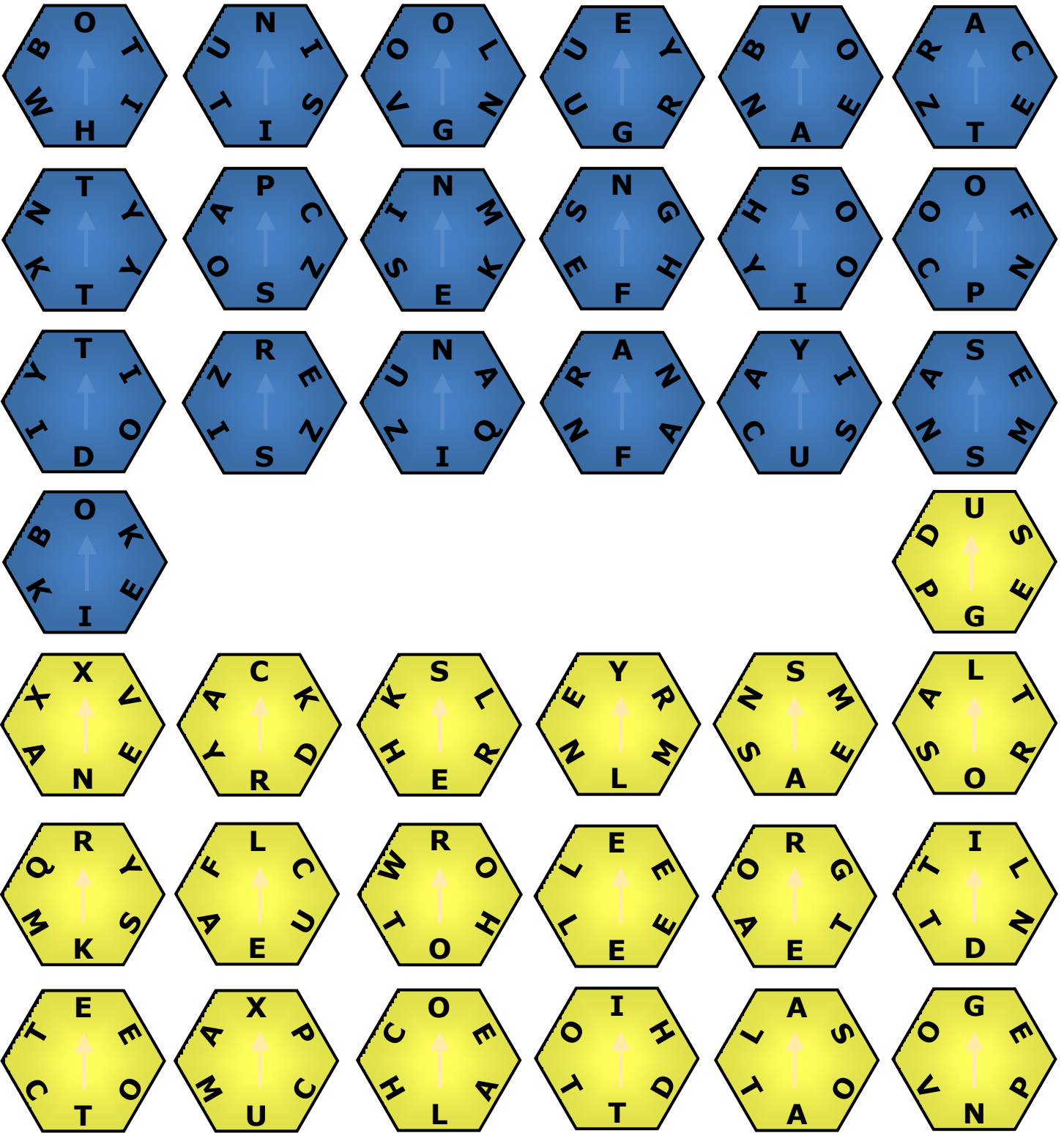
By Brandon Bray and Katie Flinn



Rules:

- Colors are additive. White is the combination of red, blue and yellow. The placement of colors can be solved independently from knowing any words using only the information given above.
- Words always start from an outside edge of the completed honeycomb. Letters are used once, never more.
- The path to form a word can jump down to a lower level, cross a tile, or cross to the adjacent tile. The path stays within a vertical plane. As a result, letters in one word always have the same orientation.
- The tiles do not rotate — they keep the same orientation as presented now. The arrow points north.
- Four letter words stay on one level (they don't drop down). Longer words might be on one level or two — the path never drops down more than once.





Letter Counts

	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
Red	9	5	4	4	21	3	1	1	2	0	0	7	1	8	14	0	1	12	4	10	2	1	0	0	3	1
Blue	8	3	4	1	8	3	3	3	11	0	4	1	2	11	11	2	1	4	9	6	5	2	1	0	6	5
Yellow	10	0	5	4	15	1	3	4	2	0	3	9	4	5	9	3	1	7	7	10	3	2	1	3	3	0
Total	27	8	13	9	44	7	7	8	15	0	7	17	7	24	34	5	3	23	20	26	10	5	2	3	12	6